

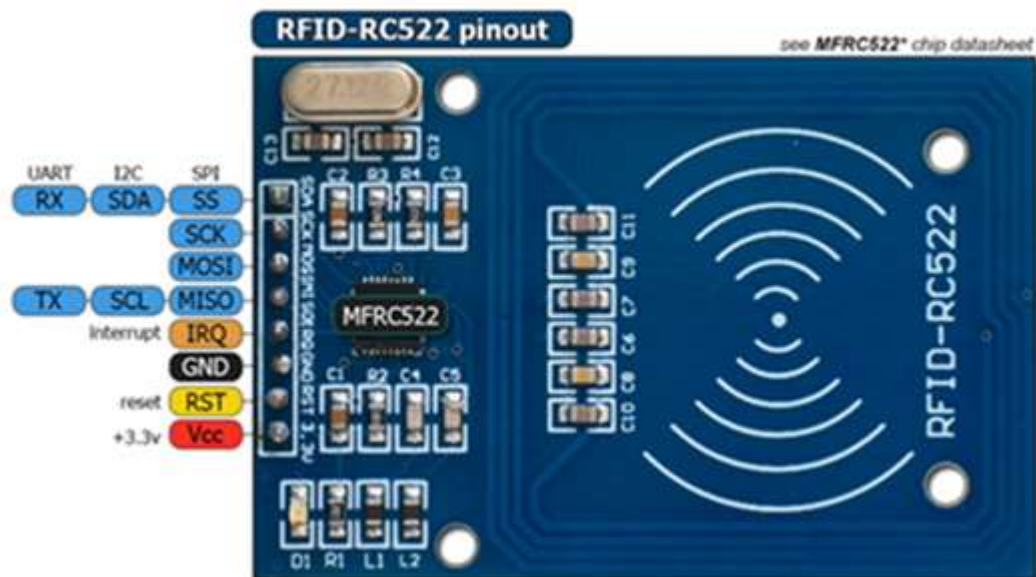


RFID

IDs in EEPROM

MFRC522 RFID

MFRC-522 RC522 13.56Mhz SPI RFID Writer Reader Wireless modul



MFRC522 Chip IC radna frekvencija: 13.56MHz, Brzina razmjene podataka: Max. 10Mbit/s

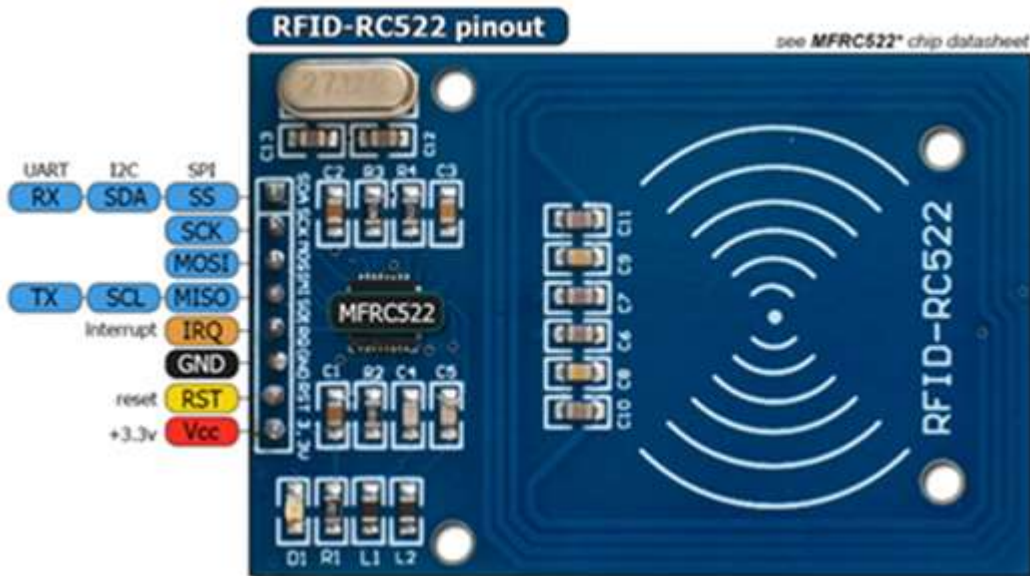
Podrška mifare1 S50 identifikatore

Dimenzije: 40mm x 60mm

RFID IDENTIFIKATORI

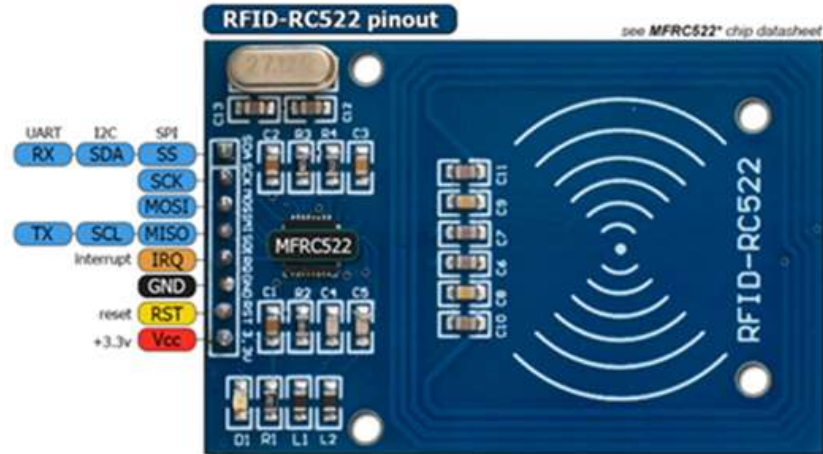
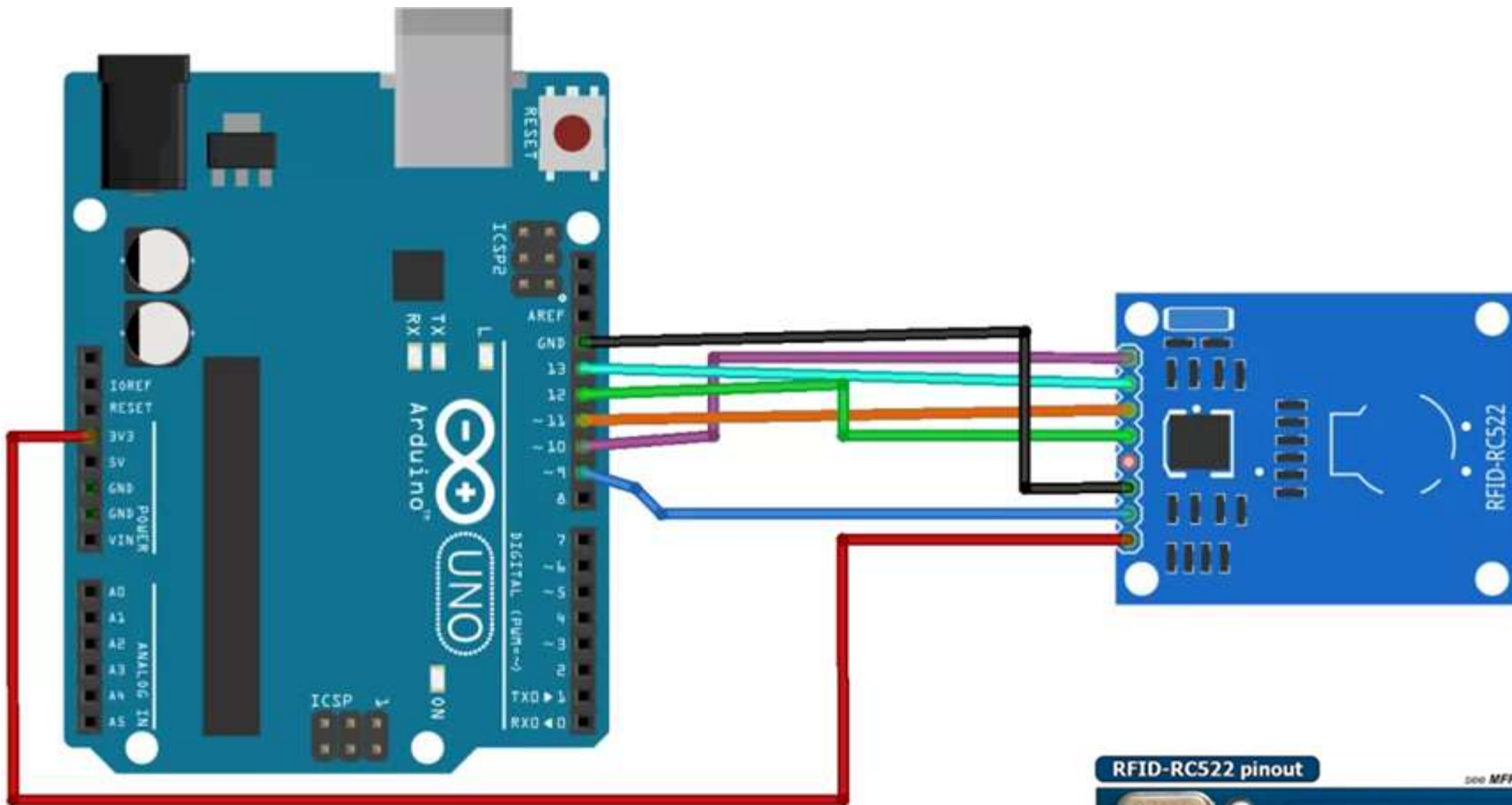


POVEZIVANJE SA ARDUINO UNO



Pin čitača	Pin Arduino Uno
SDA	10
SCK	13
MOSI	11
MISO	12
IRQ	nepovezano
GND	GND
RST	9
3.3V	3.3V

POVEZIVANJE SA ARDUINO UNO



INSTALIRANJE BIBLIOTEKE

Za rad sa MFRC522 čitačem iz Arduino razvojnog okruženja potrebno je instalirati biblioteku, koja se može preuzeti sa linka:

<https://github.com/miguelbalboa/rfid>

Za instaliranje biblioteke potrebno je odraditi sljedeća tri koraka:

Dodajte biblioteku selektovanjem Add ZIP u SKETCH meniju, INCLUDE Library opcija.

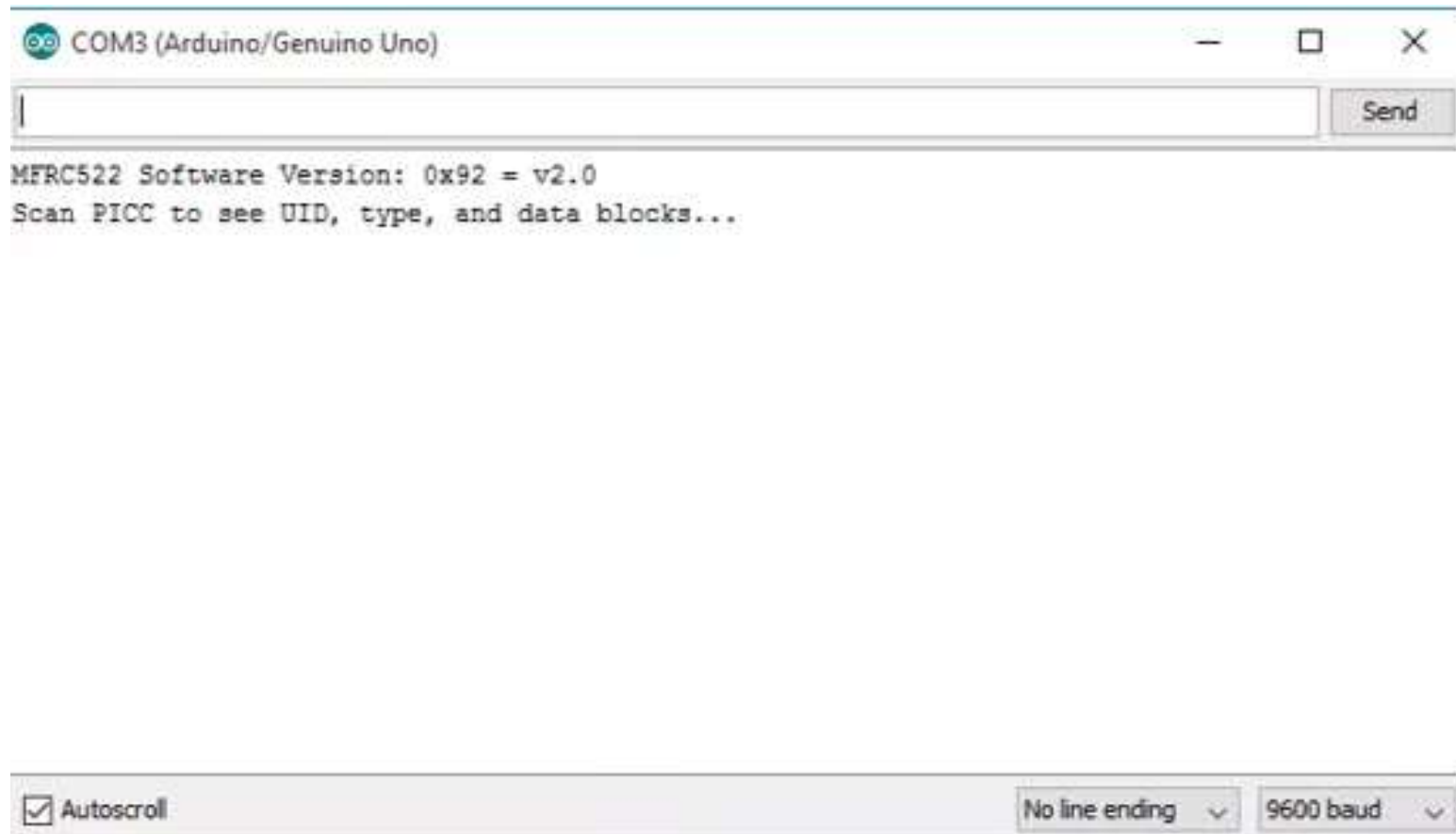
Otvoriti arduino IDE.

Zatim, selektovati .zip fajl sa lokacije na kojoj je fajl sačuvan.

Detaljnije informacije o biblioteci mogu se vidijeti na adresi:

http://www.neilkolban.com/esp32/docs/cpp_utils/html/class_m_f_r_c522.html

DUMPINFO



DUMPINFO

COM3 (Arduino/Genuino Uno)

MFR522 Software Version: 0x92 = v2.0

Scan PICC to see UID, type, and data blocks...

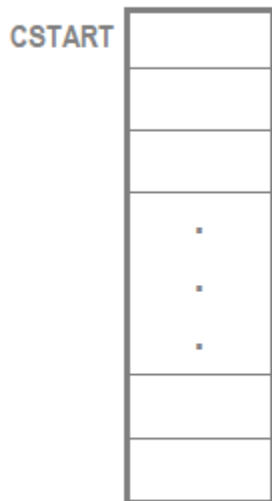
Card UID: BD 31 15 2B

PICC type: MIFARE 1KB

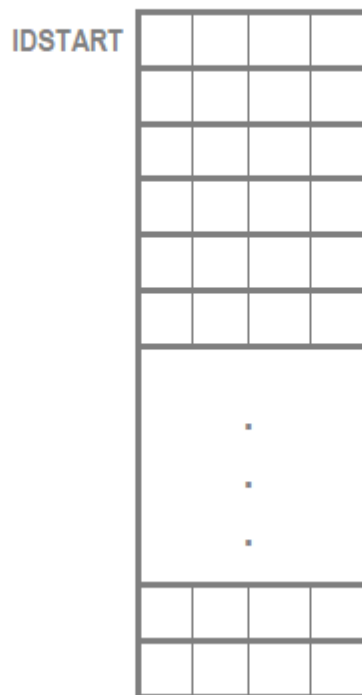
Sector	Block	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	AccessBits
15	63	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	62	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	61	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	60	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
14	59	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	58	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	57	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	56	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
13	55	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	54	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	53	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	52	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
12	51	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	50	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	49	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	48	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
11	47	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	46	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	45	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	44	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
10	43	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	42	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	41	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
	40	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]
9	39	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF	[0 0 1]
	38	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	[0 0 0]

EEPROM

Konfiguracioni podaci



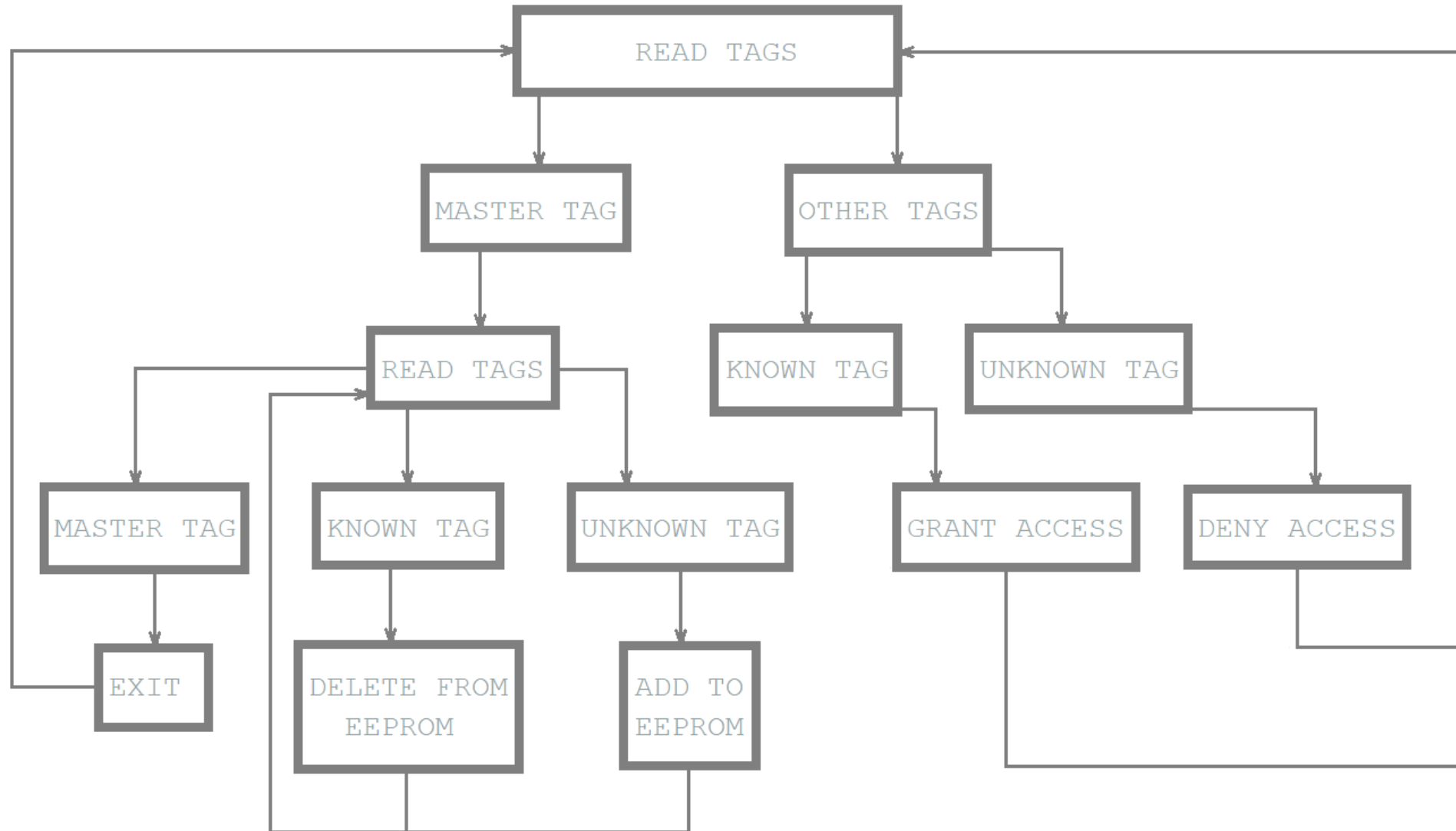
ID brojevi kartica



Događaji



DIJAGRAM TOKA

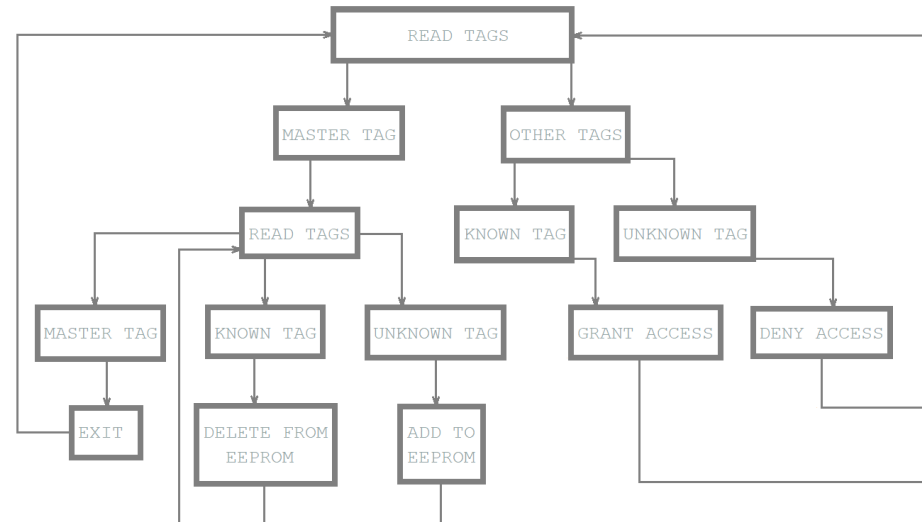


READ TAGS

```
//Read card ID
uint8_t ReadCardID(byte* readTag) {
  if ( ! mfrc522.PICC_ReadCardSerial() ) { //Since a PICC placed get Serial and continue
    return 0;
  }
  // We support 4 byte card ID
  Serial.println(F("Scanned card ID:"));
  for ( uint8_t i = 0; i < 4; i++) { //
    readTag[i] = mfrc522.uid.uidByte[i];
    Serial.print(readTag[i], HEX);
  }
  readTag[4] = '\0';
  Serial.println("");
  mfrc522.PICC_HaltA(); // Stop reading
  return 1;
}

// Find card ID in EEPROM
bool findID(byte* rCard) {
  uint8_t k;
  byte strCard[8]; // Stores an ID read from EEPROM
  uint8_t count = EEPROM.read(0); // Read the first byte of EEPROM

  for ( uint8_t i = 0; i < count; i++ ) { // Loop once for each EEPROM entry
    readID(i, strCard); // Read an ID from EEPROM, it is stored in storedID
    for ( k = 0; k < 4; k++ ) { // Loop 4 times
      if ( rCard[k] != strCard[k] ) { // IF a != b then false, because: one fails, all fail
        break;
      }
    }
    if ( k == 4 ) return true;
  }
  // If not, return false
  return false;
}
```



Configuration data

CSTART = 0

IDNUM
IDSTART
IDMST0
IDMST1
IDMST2
IDMST3

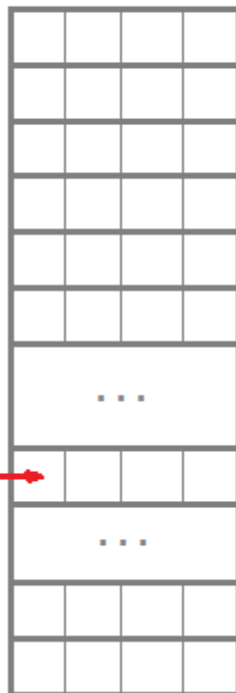
```
// Writing New Master ID to EEPROM
byte writeNewMasterID(char* newMasterCard) {
    uint8_t start = 2; // Figure out where the next slot starts
    for ( uint8_t j = 0; j < 4; j++ ) { // Loop 4 times
        EEPROM.write( start + j, newMasterCard[j] ); // Write the array values to EEPROM in the right position
    }
    Serial.println(F("Succesfully writed New Master ID record to EEPROM"));
    return (1);
}

// Reading Master ID from EEPROM
void readMasterID(byte* masterTag) {
    uint8_t start = 2; // Figure out starting position
    for ( uint8_t i = 0; i < 4; i++ ) { // Loop 4 times to get the 4 Bytes
        masterTag[i] = EEPROM.read(start + i); // Assign values read from EEPROM to array
        Serial.print(masterTag[i], HEX);
        delay(1);
    }
    Serial.println();
    Serial.println(F("Succesfully read Master ID record from EEPROM"));
}
```

READ-WRITE ID

ID brojevi kartica

IDSTART=6



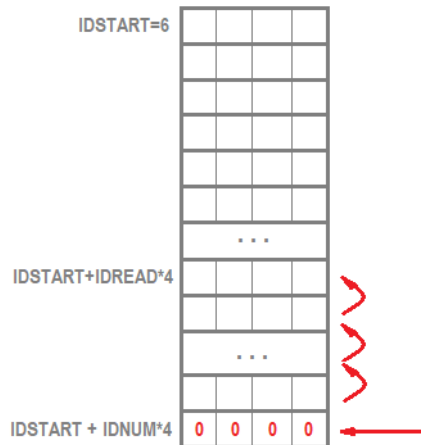
IDSTART + IDNUM*4

```
// Read an ID from EEPROM
void readID( uint8_t number, byte sCard[] ) {
    uint8_t start = ( number * 4 ) + 6; // Figure out starting position
    for ( uint8_t i = 0; i < 4; i++ ) { // Loop 4 times to get the 4 Bytes
        sCard[i] = EEPROM.read(start + i); // Assign values read from EEPROM to array
        delay(1);
    }
}
```

```
// Add tag(card) ID to EEPROM
byte writeID(byte* rCard) {
    uint8_t num = EEPROM.read(0); // Get the number of used spaces, position
    // 0 stores the number of ID cards
    uint8_t start = ( num * 4 ) + 6; // Figure out where the next slot starts
    num++; // Increment the counter by one
    EEPROM.write( 0, num ); // Write the new count to the counter
    for ( uint8_t j = 0; j < 4; j++ ) { // Loop 4 times
        EEPROM.write( start + j, rCard[j] ); // Write the array values
        // to EEPROM in the right position
    }
    Serial.println(F("Succesfully added ID record to EEPROM"));
    return (1);
}
```

DELETE ID

ID brojevi
kartica



```
// Find Slot
uint8_t findIDSLOT(byte* rCard) {
    uint8_t k;
    byte strCard[8]; // Stores an ID read from EEPROM
    uint8_t count = EEPROM.read(0); // Read the first Byte of EEPROM that

    for ( uint8_t i = 0; i < count; i++ ) { // Loop once for each EEPROM entry
        readID(i, strCard); // Read an ID from EEPROM, it is stored in storedCard[]
        for ( k = 0; k < 4; k++ ) { // Loop 4 times
            if ( rCard[k] != strCard[k] ) { // IF a != b then false, because: one fails, all fail
                break;
            }
        }
        if ( k == 4 ) return (i);
    }
    return (0);
}
```

```
// Remove ID from EEPROM
byte deleteID() {
    uint8_t num = EEPROM.read(0); // Get the number of used spaces, position 0 stores the number of ID cards
    uint8_t slot; // Figure out the slot number of the card
    uint8_t start; // = ( num * 4 ) + 6; // Figure out where the next slot starts
    uint8_t looping; // The number of times the loop repeats
    uint8_t j;
    uint8_t count = EEPROM.read(0); // Read the first Byte of EEPROM that stores number of cards

    slot = findIDSLOT(); // Figure out the slot number of the card to delete
    start = (slot * 4) + 6;
    looping = ((num - slot) * 4);
    num--; // Decrement the counter by one
    EEPROM.write( 0, num ); // Write the new count to the counter
    for ( j = 0; j < looping; j++ ) { // Loop the card shift times
        EEPROM.write( start + j, EEPROM.read(start + 4 + j)); // Shift the array values to 4 places earlier in the EEPROM
    }
    for ( uint8_t k = 0; k < 4; k++ ) { // Shifting loop. Write zero to the last four character in EEPROM
        EEPROM.write( start + j + k, 0);
    }
    Serial.println(F("Succesfully removed ID record from EEPROM"));
    return (1);
}
```

DELETE ALL TAGS ID FROM EEPROM

```
//Delete all tags ID from EEPROM
void deleteEEPROM() {
  digitalWrite(RedLED, HIGH); // Red Led stays on to inform user we are going to wipe
  Serial.println(F("Wipe Button Pressed"));
  Serial.println(F("You have 10 seconds to Cancel"));
  Serial.println(F("This will be remove all records and cannot be undone"));
  bool buttonState = monitorWipeButton(10000); // Give user enough time to cancel operation
  if (buttonState == true && digitalRead(wipeB) == LOW) { // If button still be pressed, wipe EEPROM
    Serial.println(F("Starting Wiping EEPROM"));
    for (uint16_t x = 0; x < EEPROM.length(); x = x + 1) { //Loop end of EEPROM address
      if (EEPROM.read(x) == 0) { //If EEPROM address 0
        // do nothing, already clear, go to the next address in order to save time and reduce writes to EEPROM
      }
      else {
        EEPROM.write(x, 0); // if not write 0 to clear, it takes 3.3mS
      }
    }
    Serial.println(F("EEPROM Successfully Wiped"));
    digitalWrite(RedLED, LOW); // visualize a successful wipe
    delay(200);
    digitalWrite(RedLED, HIGH);
    delay(200);
    digitalWrite(RedLED, LOW);
    delay(200);
    digitalWrite(RedLED, HIGH);
    delay(200);
    digitalWrite(RedLED, LOW);
  }
  else {
    // Show some feedback that the wipe button did not pressed for 10 seconds
    Serial.println(F("Wiping Cancelled"));
    digitalWrite(RedLED, LOW);
  }
}
```

DELETE ALL TAGS ID FROM EEPROM

```
//Monitoring of the Wipe button
bool monitorWipeButton(uint32_t interval) {
    uint32_t now = (uint32_t)millis();
    while ((uint32_t)millis() - now < interval) {
        // check on every half a second
        if (((uint32_t)millis() % 500) == 0) {
            if (digitalRead(wipeB) != LOW)
                return false;
        }
    }
    return true;
}
```


1. Modifikovati kod tako da se u MASTER mod ulazi ukoliko ID kod MASTER identifikatora nije upisan u EEPROM mikrokontrolera (očitanje sve 0 ili sve FF) (2-1)
2. Modifikovati kod tako da se izmjena ID koda MASTER identifikatora inicira zadržavanjem na čitaču važećeg MASTER identifikatora, duže od 4 sekunde (3-2-1).
3. Modifikovati deleteEEPROM funkciju tako da se EEPROM briše ukoliko se MASTER identifikator zadrži na čitaču duže od 10 sekundi (2-1).